

### Obtaining EDID Information from a Display device

To get the EDID information from your display device that is connected to a Meridian player

Connect the player to a pc via HyperTerminal\*.

The player should be out of standby, in STOP and must be connected to the active display (i.e. logo screen visible).

To capture text in HyperTerminal:

In HyperTerminal Transfer Menu select "Capture Text" it will then prompt you with a location of the file, you can also name the file here too. Once you have done this press "Start".

Type these in the window:

%% (enter)  
%p constable (enter)  
%@ (enter)

This will then dump the EDID contents to HyperTerminal.

In HyperTerminal's Transfer Menu select "Capture Text" then press "Stop"

The capture file is now complete and may look a bit like the attached except that the data should not all be 0xff -- this example is what you get with no display connected!

Alternatively you can copy the data from HyperTerminal and paste it into an email.

#### \* HyperTerminal settings

Bits per second:	9600
Data bits:	8
Parity:	None
Stop bits:	1
Flow control:	None

(EDID = Extended Display Identification Data)

